Curl London - Crosstown Showdown

Registration:

Open event - any mix of men/women for a team of 4

Teams may change their team positions at the start of any end

Individual registration – you may indicate up to 3 others you wish to play with in the comment section

Travel:

Highland players can park at Highland and a bus will transport players to London prior to the first game at London

The bus will take all players from London to Highland after lunch

The bus will take all players from London back to London after dinner.

Colour & Hammer:

HCCC teams will throw RED rocks at both clubs, LCC teams will throw BLUE/YELLOW

LCC teams will throw first in games at LCC

HCCC teams will throw first in games at HCCC

After the first end, hammer exchanges as usual

Movement:

After your end is complete, post the score then move to your next sheet

Red Teams will move left to right (1-6) for next end, Blue/Yellow teams will move right to left (6-1) for next end

Teams moving right will get a bye after leaving sheet 6. Teams moving left will get a bye after leaving sheet 1.

Verify on the schedule your next sheet

Continue the ongoing game on that 'new' sheet, play an end, then move on again.

Byes:

Each team will have one bye during the game to take a break, grab a drink/snack etc.

Be ready to go to the ice after your bye.

Check the schedule to see when your team has the bye

Scoring:

Regulation scoring with 5 rock rule (not Skins etc)

Post the score for your sheet after completing the 8th end

Total Red points on all 6 sheets compared to total Blue/Yellow points on all 6 sheets determines the winner.